



AniNite²⁴

9-11.8.2024

Austria Center Vienna

Bruno-Kreisky-Platz 1 - 1220 Wien



Rules

1. By participating in the contest, the **participating person agrees to these rules**. The competition management reserves the right to exclude persons from the performance in case of a violation of the rules!
2. Participants must be at least 7 years old.
3. You can only compete **individually** in **X Cosplay** (1 person).
Time limit max. **45 – 60 seconds** on stage.
4. Competing in another costume related cosplay contest with the same core/list-item is not allowed. Competing with the same costume is only allowed at the Charactercospay, because there only the performance is judged, but not the costume.
5. At the **X Cosplay** only the costume counts and will be **rated in advance**. The stage show will not be rated.
6. **On stage are forbidden**
 - a. Liquids of any kind.
 - b. The stage must not be damaged or contaminated in any way.
 - c. Cleaning or repair costs are to be borne by the party causing the damage.
 - d. Disparagement of real existing persons weapons that have not been checked and approved by the AniNite team.
 - e. Youth-endangering and/or political gestures
7. The poses, scenes and depictions shown must be **youth-friendly** and must not harm the reputation of the event or the sponsors. In order to show consideration for minors, exaggerated depictions of violence and sexuality are to be refrained from. Otherwise, the performance will be canceled by the management. Otherwise, the appearance will be canceled by the division management.
8. Even if the costume is revealing, the intimate area should be adequately covered by clothing; this applies to **all genders**.
9. **Last – minute changes** to the costume are **not** allowed.
If the cosplay is unexpectedly not finished, the participant can cancel the competition at short notice. Please inform us **in time**, because the information **has to be passed on!**
10. **The costume should be made and worn by the presenting cosplayer**. The more self-made the costume is, the more points the cosplay will get and the higher the score will be. Purchased accessories will not receive points. A **purchased** cosplay costume or a cosplay costume made entirely **by a third party** is **not** eligible!
11. In this contest, the main focus is on the **costume**. Wig and make-up are part of the costume. The costume should be as close as possible to the original. The jury pays attention to detail and factory realization in pucto color and material. In addition, attention is paid to clean execution, completeness, stability and portability / functionality. – These criteria are also applied to weapons and props brought along.
12. Cosplays will be divided into the **categories of Armor, Sewing, Crafting**. There will be 3 placements in each category.



13. **Music & pictures** are to be sent separately with the entries (see 25, 26, 27). All music and picture files must be clearly labeled for the performance! (at least with filename, competition, cos-name)
e.g. Music_X Cosplay_Candy_Bar. (fantasy name)
14. **Music direction:** All cosplayers are allowed to accompany the performance with music of their own choice. **Ideally**, the piece of music is already **cut** to the appropriate length and only needs to be played. **Unedited** files are simply played from the **beginning** and stopped after the time has expired.
15. If the cosplayers decide in the course of the preparation for another piece of music, this is to be communicated to the management **as soon as possible, at the latest 3 days BEFORE the start of the event**. The new music file must be sent with this message. The corresponding files will be exchanged so that the correct music is available at the performance. **A change on site is no longer possible!**
16. **Light direction:** Regarding the light or special effects, we can unfortunately only offer possibilities within a limited scope. **If necessary, the competition management should be consulted.**
17. The music and thus the presentation start immediately after the end of the introduction. The **music starts when** the cosplayers appear.
18. **Duration of the performance: All cosplayers have between 45 – 60 seconds to present themselves on stage. During the preparation (rehearsal) it is requested to make sure that the time limit is not exceeded during the presentation.**
19. **Design of the presentation:** The cosplayer is free to design the presentation as long as the given guidelines for appropriate behavior are taken into account (see 7, 8, 9 and 10).
20. This is **not** a performance contest. One does not receive evaluation points for presentation.
21. A **stagehand** (=helper) is allowed, but should not be part of the presentation. The stagehand can prepare the stage set before the performance, but must leave the stage in time before the performance. If the stagehand is needed as a reference person/mental support, this person may remain on site after the performance. If you don't have your own stagehand but need help, our competent cosplay team will assist you quickly, skillfully and empathically.
22. **The stage set:** props: The Cosplayer:in can support their presentation with self-made props and stage elements. These must also be shown to the jury during the judging round.
23. **Technical equipment** provided by AniNite must be treated with care. Each person is liable for all damages/injuries caused by him/herself to objects or other persons!



24. **Weapons:** All weapons will be checked by our Aninite security staff upon entry. Jede Person haftet für alle von ihr verursachten Schäden an Gegenständen oder anderen Personen! Real and sharp weapons are generally not allowed! If weapons **are used** in the presentation, this must be made known to the **competition management** at the time of registration and a reference picture and a photo of the weapon must be sent along so that they can clarify in advance with security whether the weapon may be brought onto the premises. If the weapon is concealed and taken to the stage unannounced, the management may subsequently withdraw the weapon. Should the security at the entrance **take away** a weapon, which is **needed** for the performance, this must be communicated at the weapon control. The weapon **can** be handed over later for the duration of the competition. The weapon must be **returned** to either a security or cosplay team member at the **stage** after the performance. If cosplayers continue to be on the event grounds with said weapon after the end of the competition, they will be banned from the event and their ticket for that day will be taken away. If a weapon is still **retained** due to safety concerns, it will *not negatively impact* the jury's evaluation. The decision as to whether or not a weapon is permissible rests with the **AniNite security staff**; they **have the final say. Their instruction is to be obeyed here like everywhere on the area absolutely!** The valid weapon and house rules come to bear!
25. WIP (work-in-progress) images are to be sent in a separate zip folder. The photos must document as much of the creation process as possible. The more clearly details (seams, applications, etc.) can be seen on it, the better the jury can understand the work steps.
26. **Photos of the finished cosplay:** these photos should provide an unobstructed view of the costume from all sides (so please do not pose). Those photos should not be post-processed please! **If the costume is not ready by the registration deadline, it is permissible to submit pictures of the costume, as far as it has been perfected by that time.**
27. **Reference pictures:** A reference picture showing the **character** from **all sides** must be sent with the application. A collage of multiple images is allowed. Also, an image of the character projected on the screen during the performance.
28. The reference image must be an original artwork, screenshot, scan from the artbook or manga, official poster or image of a character.
29. Gijinkas, genderbends, and other variations of the character are not allowed unless the design is from a.) from an official publisher (game company, mangaka, etc.) b.) from a publishing (own homepage/Facebook) cartoonist.
30. OCs (Original Characters / characters, outfits, suits, inflections, etc. created by the cosplayer) are not allowed, nor are original artworks or refsheets in your role as a publishing artist.
31. **Last minute registrations** on site will not be accepted. – Neither at the Info-Point, nor at the technical department, nor at the area management.
32. **Registration** is IMMEDIATE and must be sent no later than Sun, **30.07.2023 20:00.** – see **registration** form !
33. If you send the registration **without** photos and pictures, you will be reminded once by the competition management. If there is no answer within 24 hours, you are **not registered** for the cosplay contest! Then you have to send a new, complete application.
34. The registration is only valid after receiving a **feedback** from the cosplay team.
35. If you have not heard back **within 4 days**, please send us a short request via mail@aninite.at. But we are also available for you on Instagram and Twitter: Insta: Kimbaly Mizer and Insta: kira murasaki / Twitter: @kira23864466 (ki-ra)